

Practitioner's Docket No.: 1095 001 CON

PATENT

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

In re the application of: Louis Paludi

October 17, 2002

Ser. No.: 09/976,431

Art Unit: 3713

Filed: October 12, 2001

Examiner: Enatsky, Aaron L.

R. Kem 12/17/02 15/1

For:

GAME UTILIZING NON-IDENTICAL SEQUENTIAL IMAGES AS A

WINNING CONDITION

Box Amendment **Assistant Commissioner for Patents** Washington, DC 20231

hereby/certify/that this correspondence is being deposited ith the United States Postal Service as first class mail to Assistant Commissioner for Patents, ngton D.C. 29231, on October 17, 2002

RESPONSE TO OFFICE ACTION

Sir:

Applicant hereby responds to Office Action dated June 18, 2002, for which a response is due September 18, 2002.

Applicant hereby requests a one-month extension of time to respond to the Office Action. A check in the amount of \$55.00 is enclosed. Please charge any RECEIVED underpayment to Deposit Account No. 50-0289.

In the Claims:

DEC 1 7 2002

Please amend claims 1, 11, 12, and 22 as follows:

TECHNOLOGY CENTER R3700

1. A method of playing a video game comprising the steps of:

maintaining a library containing a plurality of series of non-identical images illustrating situations occurring at different sequential times during an event, with each series depicting a different event, and with at least two images in each series, the images in each series identified as a first time image for the earliest image in the time sequence, a second time image for the second earliest image in time sequence, etc.;

providing an array of frames arranged substantially in a prescribed arrangement;

displaying in a selected frame a selected one of the first time images from said library;

displaying in another selected frame a selected one of the second time images from said library;

establishing as a first winning condition the display in the selected